

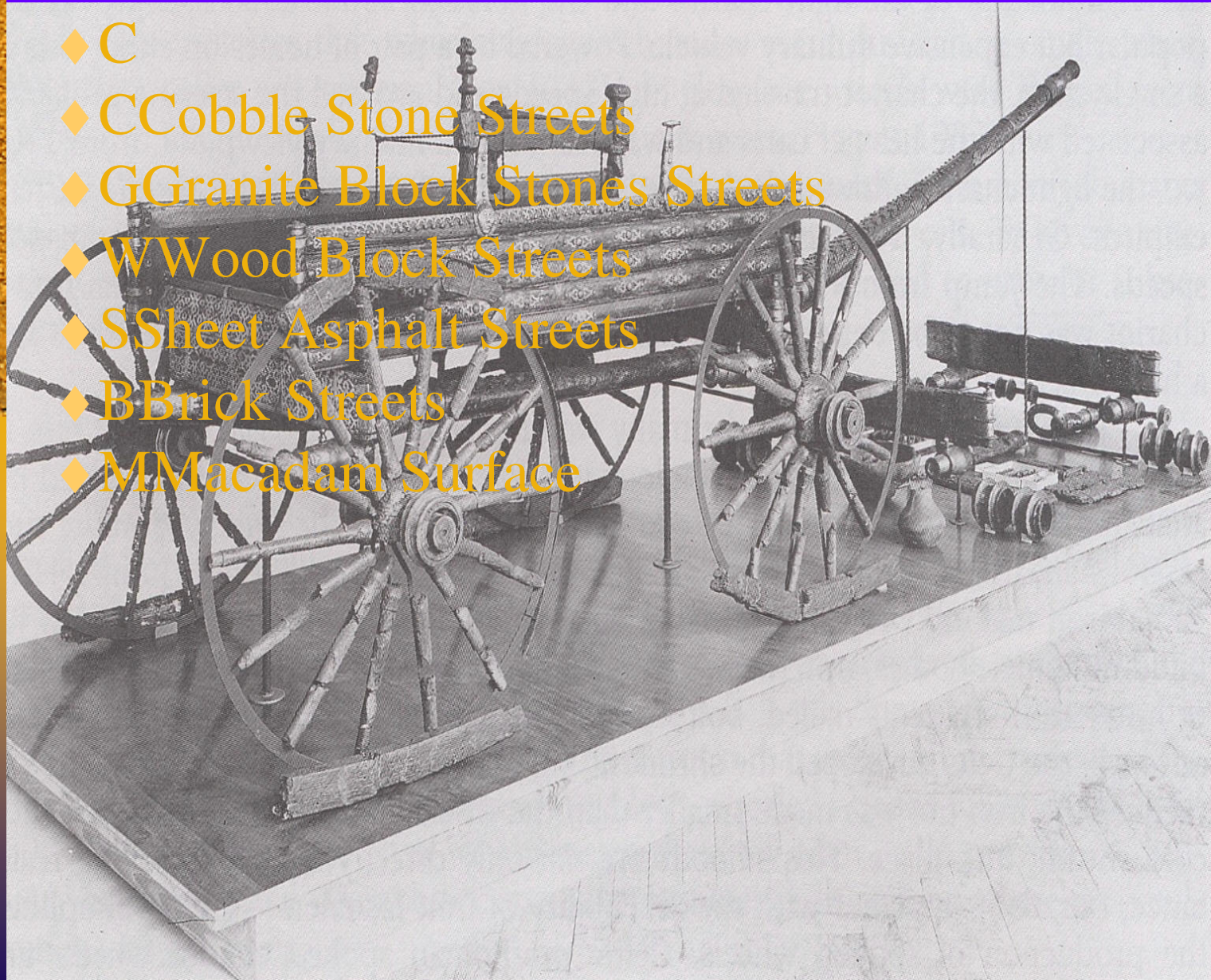


Designing for Quiet Pavements

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Pavements In the Past

- ◆ C
- ◆ CCobble Stone Streets
- ◆ GGranite Block Stones Streets
- ◆ WWood Block Streets
- ◆ SSheet Asphalt Streets
- ◆ BBrick Streets
- ◆ MMacadam Surface



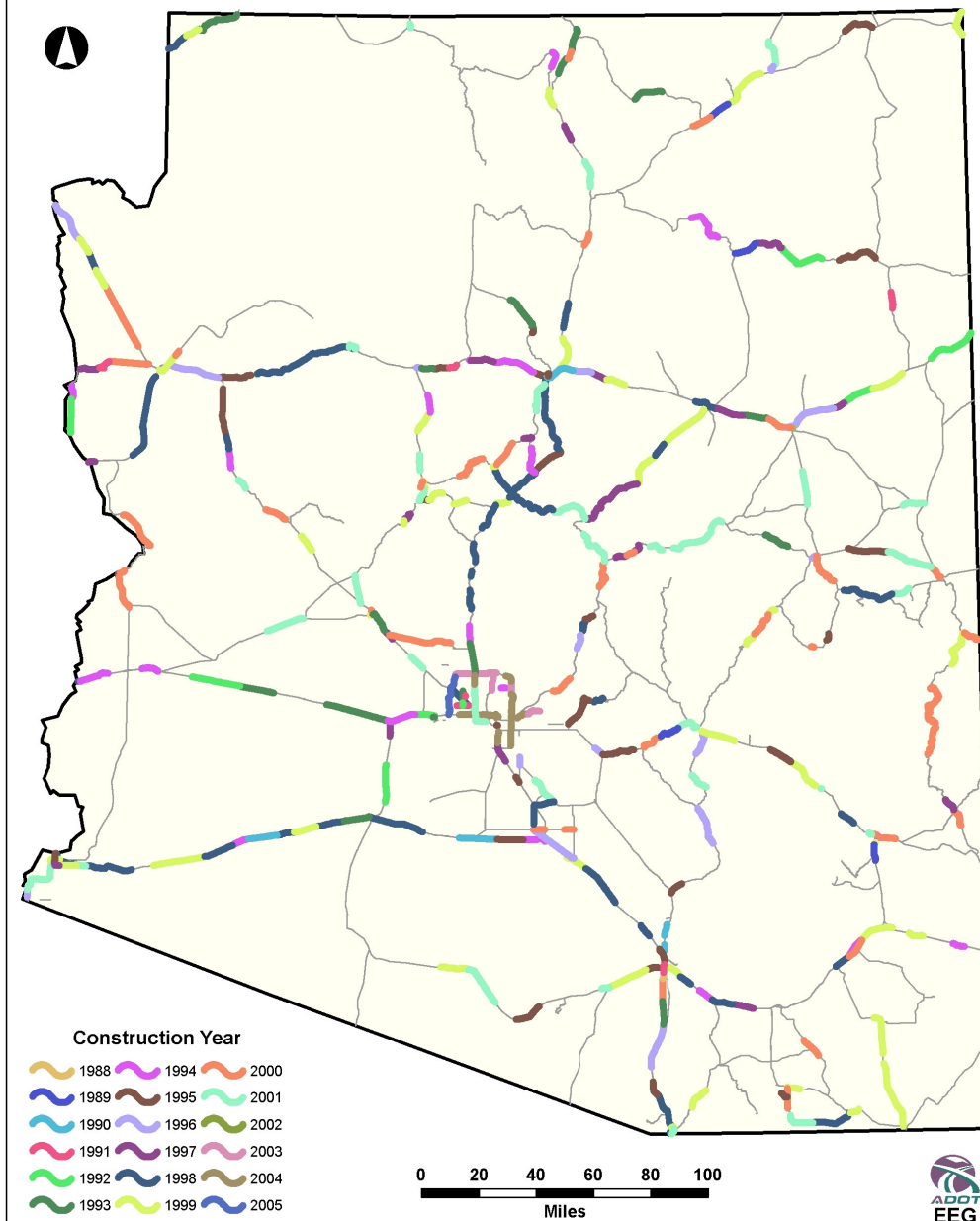


Background

- ADOT has used ARFC in research since 1976
- ADOT has used ARFC on concrete pavement since 1988
- ADOT formally began research on the noise reduction benefits of ARFC in 1995



Arizona Highways with Asphaltic Rubber





Benefits of ARFC

- ◆ Resists rutting under traffic
- ◆ Provides a smooth, skid resistant riding surface
- ◆ Popular with the public as it reduces noise

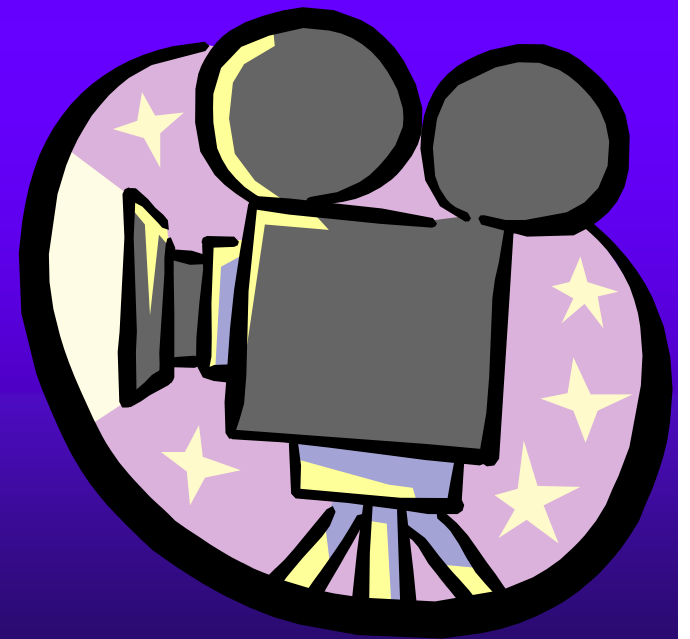
Presentation Message---



Vehicle Tires Traveling Over
the Roadway Surface
Produces the Noise You Hear
in Your Car and in Your
Homes

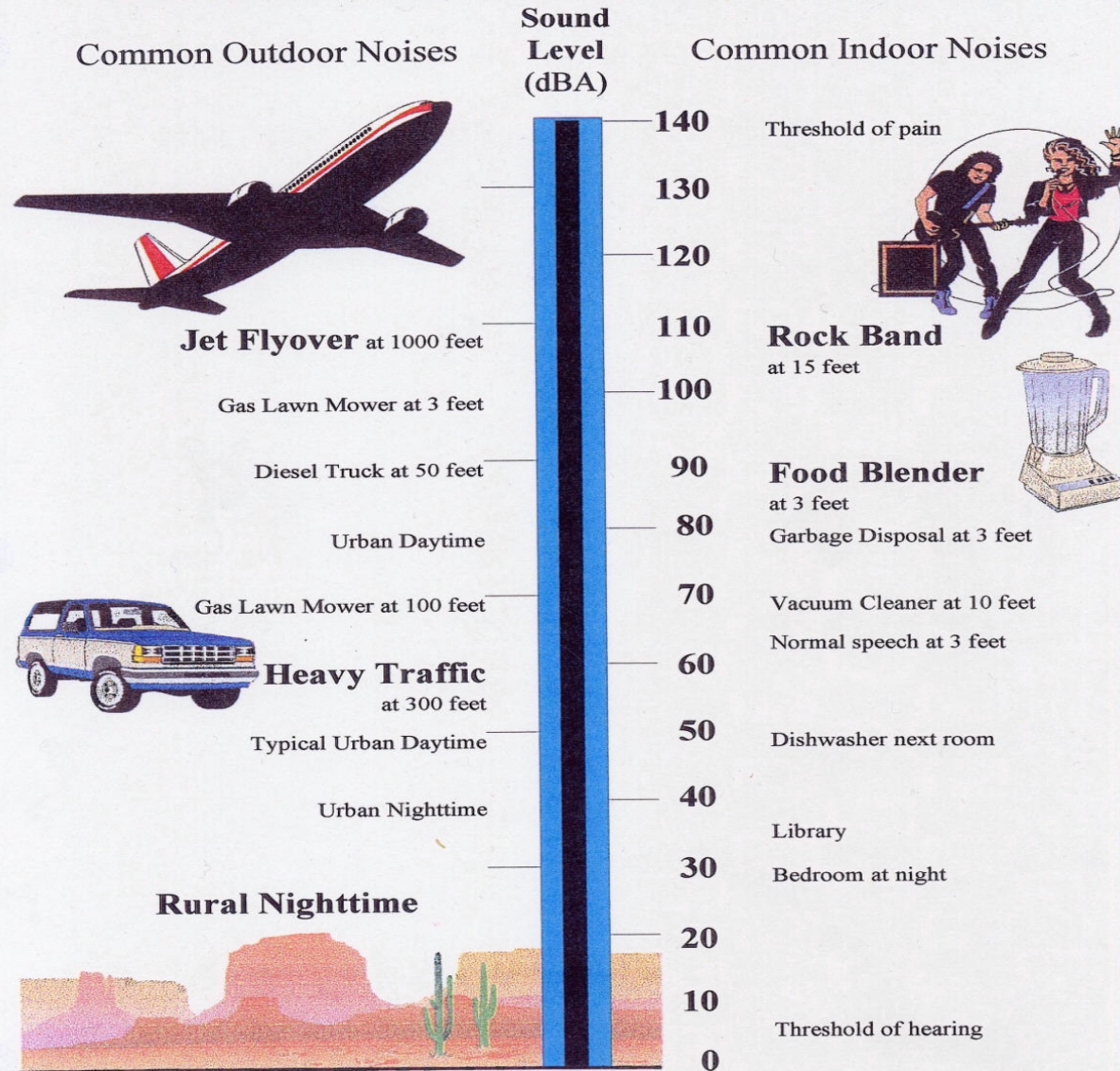


What is Noise, How is it Controlled, and How Does it Affect Our Lives



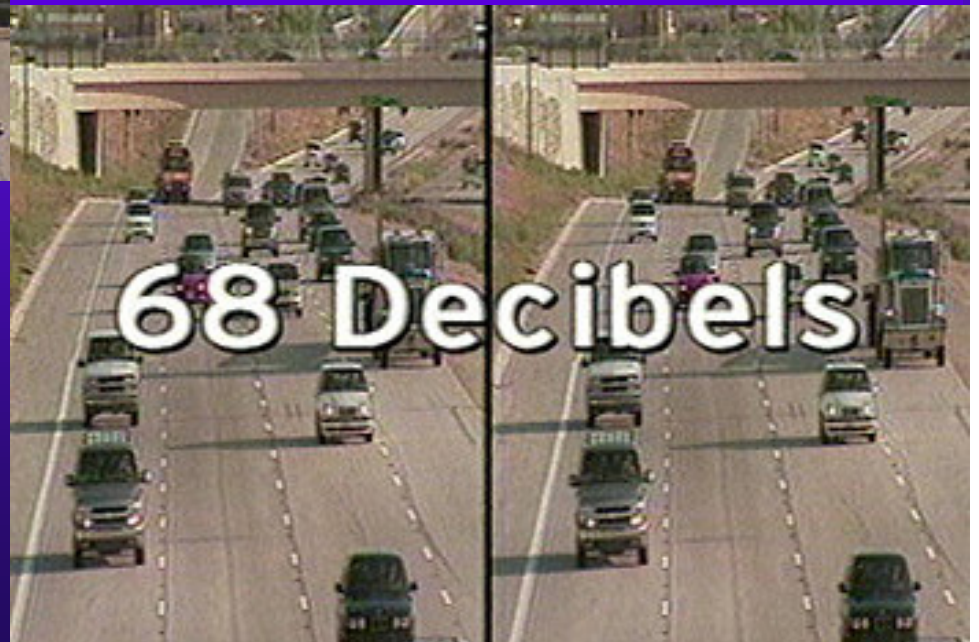
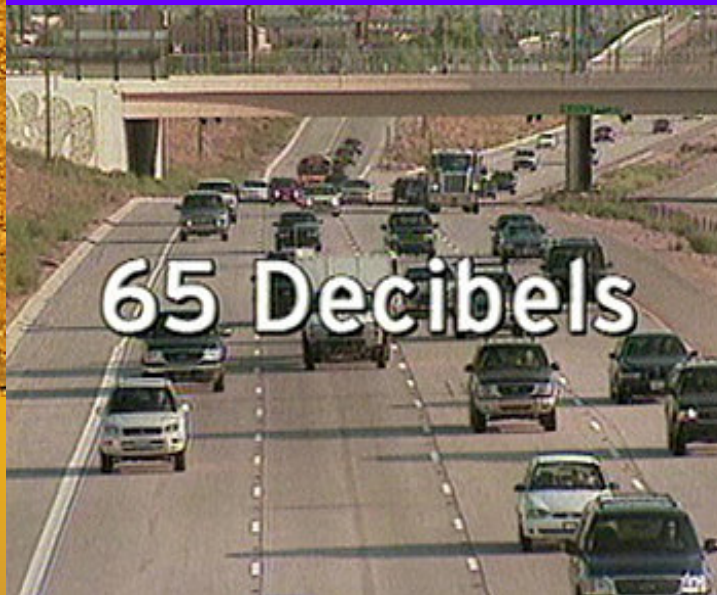


Common Indoor and Outdoor Noise Levels



Note: *Sound is preceived differently by every individual*

Doubling Traffic adds 3dBA

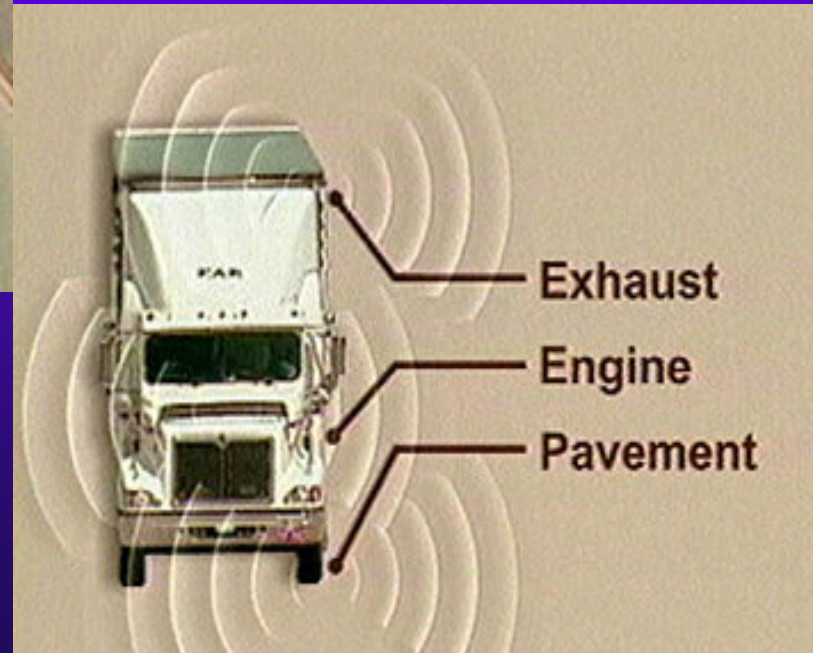




How Is It Controlled

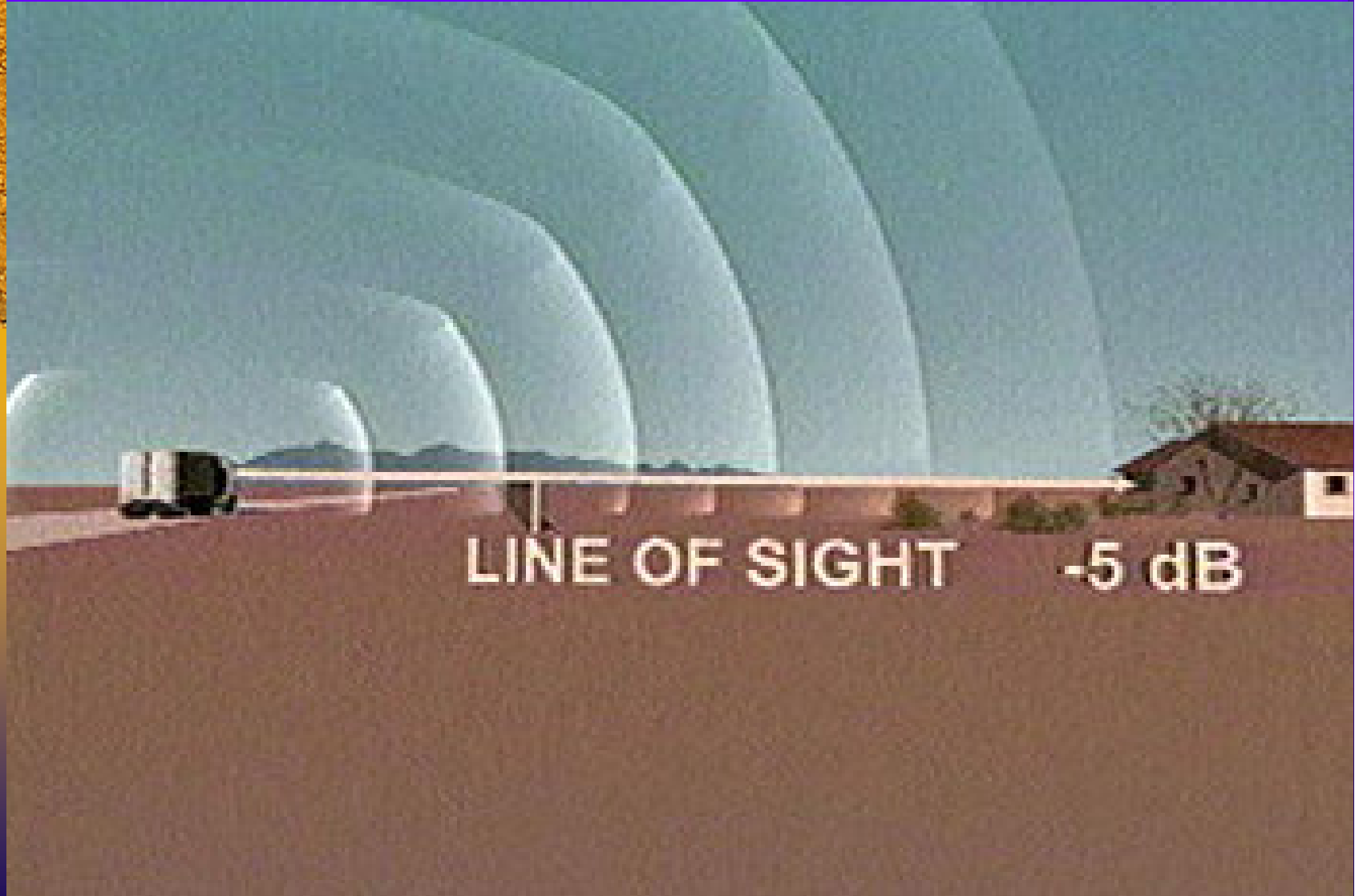
- ◆ At the Source
 - Vehicle & Tire/Pavement Interface
- ◆ Through Distance
 - 3 dBA Reduction for Each Doubling of Distance
 - 25ft=70dBA, 50ft=67dBA, 100 ft=64
- ◆ Through Barriers
 - Berms, Walls, And Combination of both

Controlled At the Source



Controlled Through Barriers

1 dBA for each 2 ft of Wall





How does it affect our lives

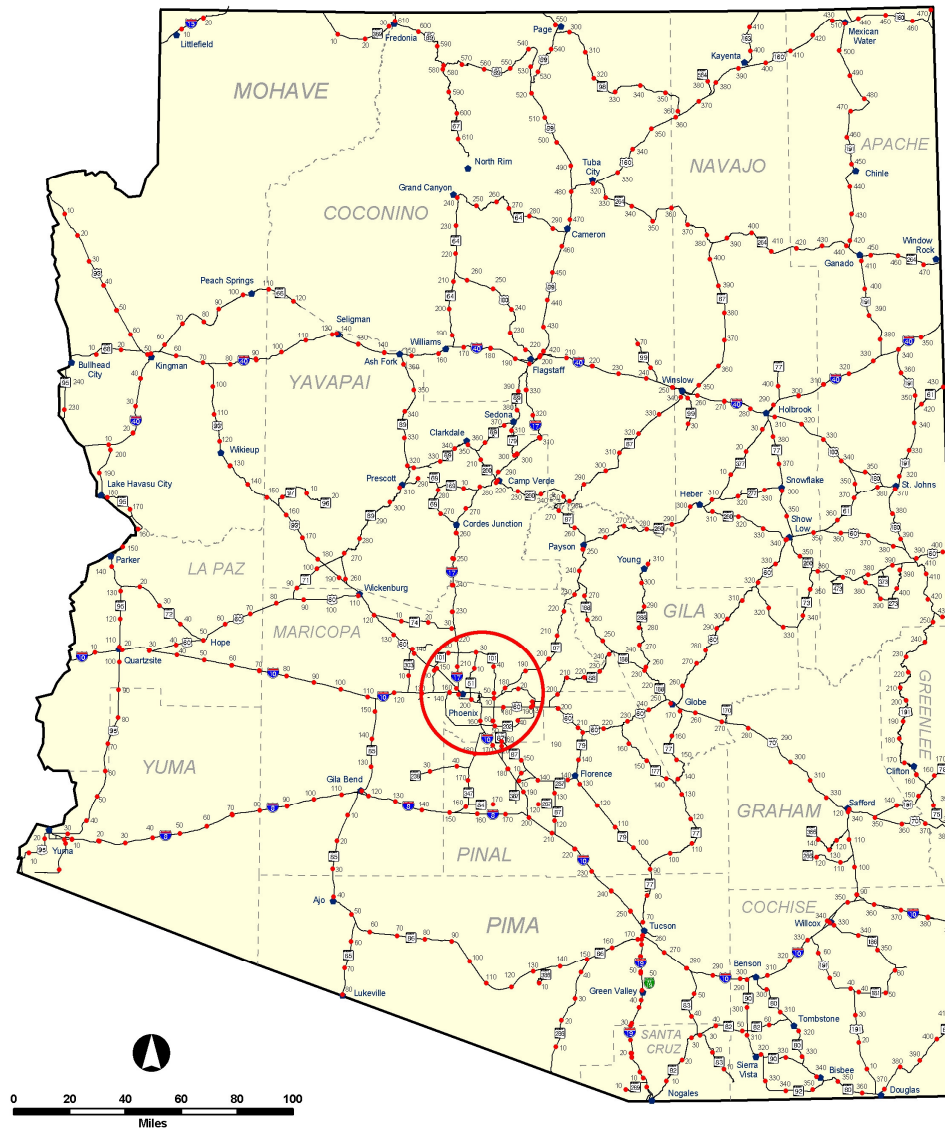
- ◆ Disrupts recreational activity
- ◆ Diminishes the quality of life in a community
- ◆ May require expensive mitigation measures such as sound walls.



Types of Noise Measurements

- ◆ Site 1 measures noise at the tire/pavement interface
- ◆ Site 2 measures noise in residential neighborhoods
- ◆ Site 3 measures noise between near field and far field

QPPP Location Map



 QPPP Study Area

Arizona Department of Transportation
Transportation Planning Division
01-13-2005 GIS Team





3B

3A

3E

3D

3C

Site II and III Noise Monitoring Locations	
	Site I
	Site II
	Site III Study Area
	SR 101 Test Section
	Whisper Pavement Test
	Existing ARFC

QPPP Construction Phases	
	Phase I
	Phase II
	Phase III
	Phase IV
	Phase V



Ways of Measuring Sound

Close Proximity (Near Field)



Noise Intensity (Near Field)



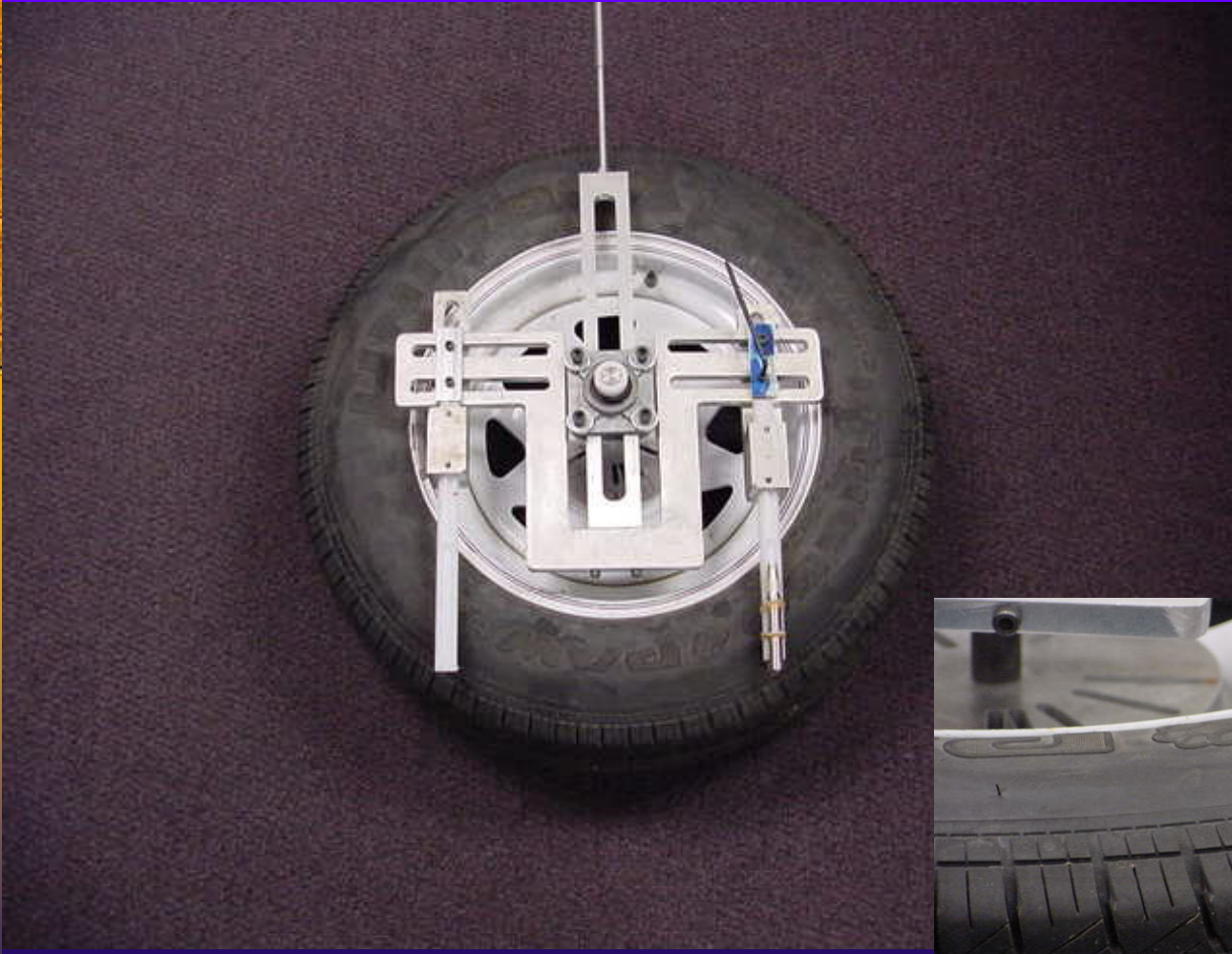
Wayside (Far Field)



ADOT ISO CPX Trailer



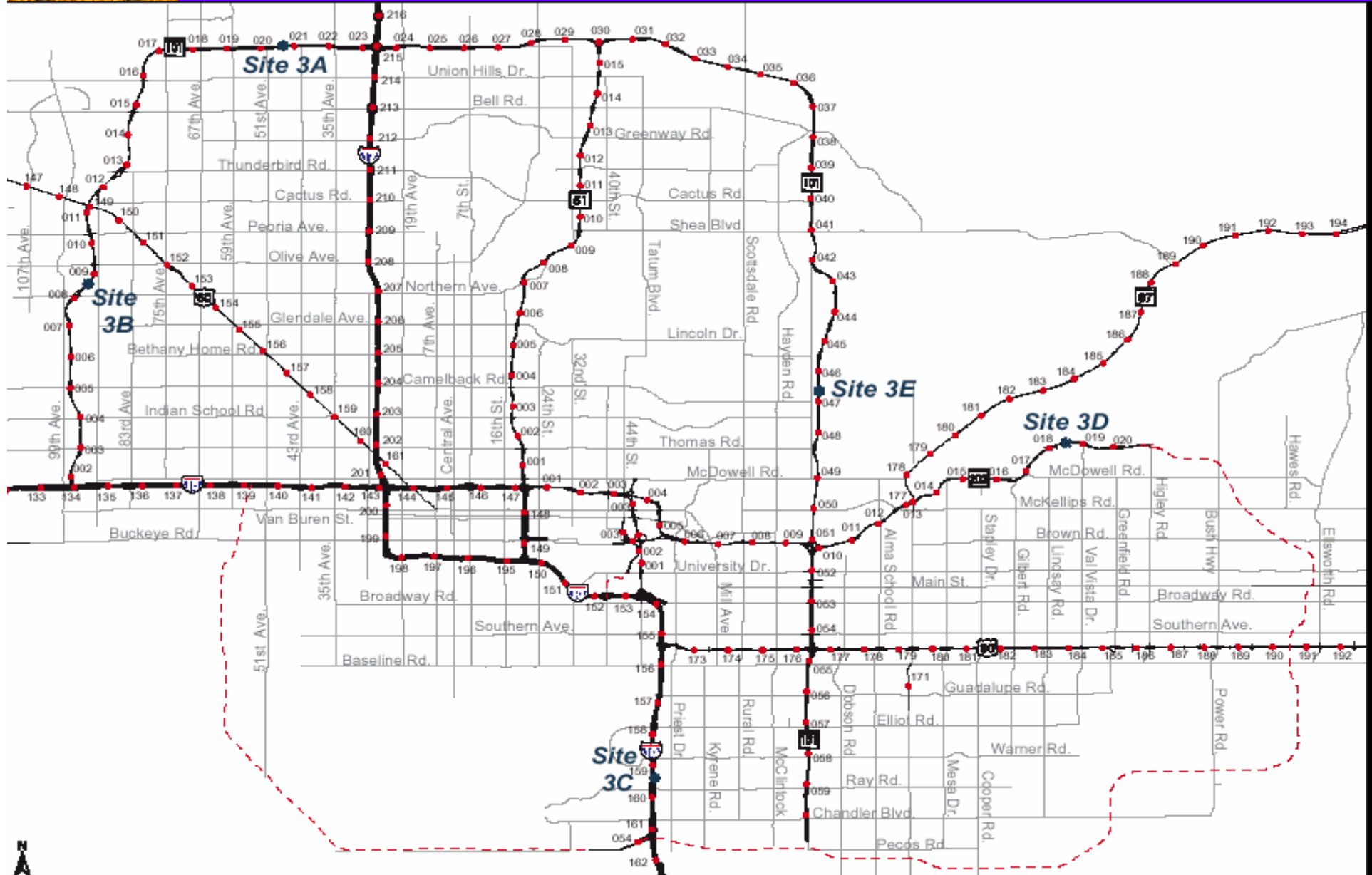
Noise Intensity





In The Present

- ◆ Historically pavement surface type has not been recognized as a Noise Mitigation Strategy by the FHWA
- ◆ ADOT has committed to both short term and long term monitoring of ARFC surface treatment as a noise mitigation strategy





Concrete Textures

- ◆ Uniform Transverse Texture
- ◆ Random Transverse Texture
- ◆ Longitudinal Texture

Evaluated Three Tining Types



Longitudinal



Uniform
Transverse

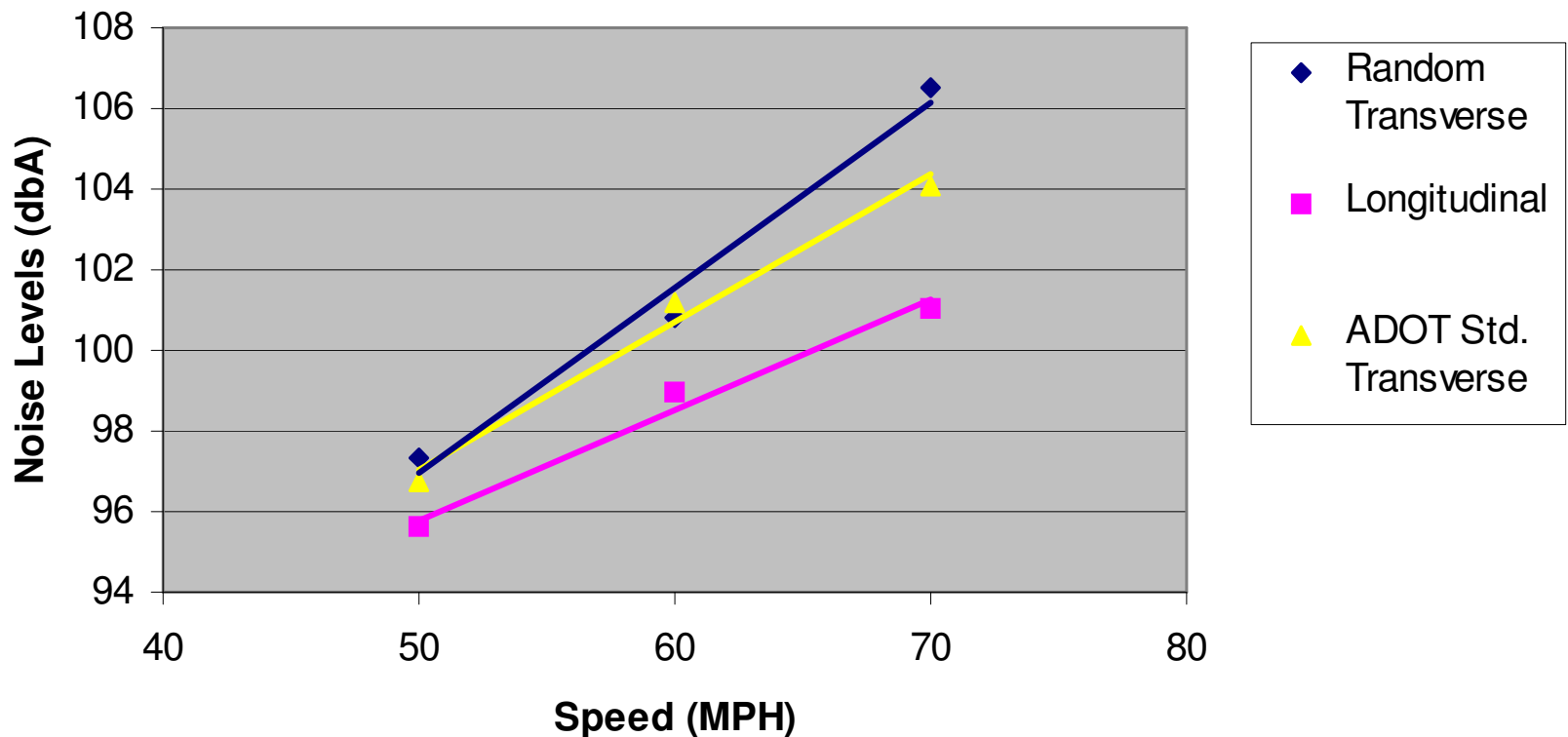


Random
Transverse

CPX Noise Levels as a Function of Texture Type and Speed

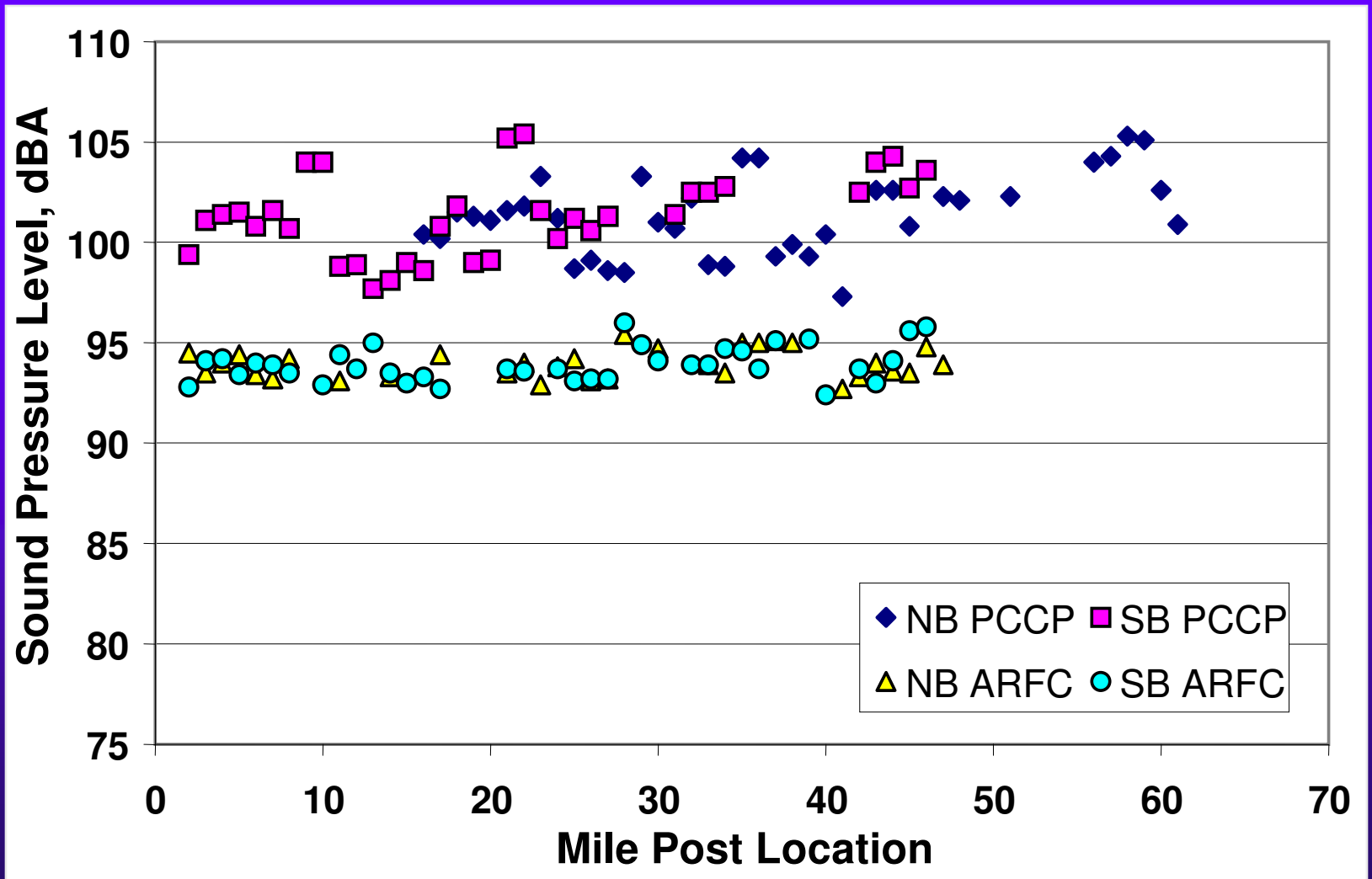


Uncorrected CPX dBA Levels as a Function of Texture Type and Speed



Site 1 CPX Results on SR101

North & South Bound Directions





In Summary

- ◆ Surface Type Does Matter
- ◆ Noise Should be Managed Just Like Friction, Roughness, Rutting, and Cracking
- ◆ **It's a Quality of Life Issue!!!**

Thank You



6,000 Yrs



100 Yrs



Future

